PROGRAMMING

This decoder supports all program modes and read back features. With MRC Prodigy Advance DCC you can read its address and CV value.

Prodigy A	dvance D	Prodigy Advance DCC you can read its address and CV value.				
CV	Register	Description	Range	Default		
CV1	R1	Short address	1-127	3		
CV2	R2	Start voltage	0-32	0		
CV3	R3	Acceleration	0-32	0		
CV4	R4	Deceleration	0-32	0		
CV5		Top voltage	0-32	32		
CV6		Speed curve select (0=linear, 1=slow increase, 2=fast increase at slow speed	0-2	0		
	R6	Page number				
CV29	R5	Basic configuration		2		
CV7	R7	Manufacturer version number		32		
CV8	R8	Manufacturer ID		143		
CV17		Long address upper byte	192-231	192		
CV18		Long address lower byte	0-255	3		
CV19		Advanced consist address	0-127	0		
CV21		When CV21=0, functions follow its own address. CV21=1, functions follow the consist address		0		
CV49		Sound on/off except horn that is alw ays on	0-1	1		
CV50		Horn type (34 types)	0-33	4		
CV51		Horn volume	0-3	3		
CV52		Bell type (8 types)	0-7	3		
CV53		Bell volume	0-3	3		
CV54		Bell ring rate	0-50	3		
CV55		Diesel rumble volume	0-3	3		
CV56		Brake squeal volume	0-3	3		
CV57		Dynamic brake volume	0-3	3		
CV58		Air release volume	0-3	3		
CV59		Air pump volume	0-3	3		
CV60		Safety pop valve volume	0-3	3		
CV61		Engine cooling fan volume	0-3	3		
CV62		Coupling volume	0-3	3		
CV64		Rail wheel clack	0-3	3		
CV65		Kick start voltage	0-63	63		
CV67-94		28 speed steps table while CV29.4=1	1-255	linear		
CV105		User identification number	0-255	0		
CV106		User identification number	0-255	0		
CV113		Coupling fire volume	0-3	3		
CV114		Brake release volume	0-3	0		
CV115		Auto brake squeal enable/disable	0-1	1(enable)		
		light mode, 0=normal headlight				
CV117		1=off, dim, bright cycle, 2=rule 17	0-2	0		
CV122		Notch mode, 0=auto, 3=manual	0-3	0		
CV123		Prime mover type (4=diesel off/all other sounds on)	0-4	2		
CV125		Programming to "1" will restore some CV's to factory settings		0		

SPEED TABLE CV67-CV94 FOR 28 SPEED STEPS

When CV29's bit 4 is set to "1" it will use the speed table formed by CV67-CV94 to control speed (motor voltage). It allows you to setup each speed for all 28 speed steps. First, program CV29 to 18 for short addresses (1-127) or program CV29 to 50 for long addresses (128-9999) to enable speed table control. Then select throttle to 28 speed steps and run your loco at speed step 1. Use program CV on the main to change CV67's value (1-255) to adjust step 1's speed. The kick voltage, CV65 is only applied when the speed step changes from 0 to 1. You should switch between 0 to 1 many times to check step 1's speed. When done with CV67, select speed step 2 and program CV68. CV68's value must be greater then CV67's. When done with CV67-CV94, use read back CV to make sure their values are in increasing order.

Note: When using MRC Prodigy DCC to program addresses it will automatically disable the speed table (set CV29's bit 4 to "0"). Programming CV125 to 1 will also disable the speed table and re-program CV67-CV94 to a default linear speed setting.

TROUBLE SHOOTING

This decoder should perform well with all DCC systems. The maximum DCC output should be less than 15 V. If the locomotive does not respond to commands, it may have lost its address. Please re-program the address and program CV19 to 0 (disable consist). If it responds slowly, you should clear its momentum by reprogramming CV3 and CV4 to zero. If step 1's speed is too high, you should program start voltage, CV2 to zero. If its top speed is too slow, program top voltage CV5 to 31. You should also clean the track to improve electrical pickup. Read your DCC system manual to learn how to program and operate the decoder. For more information about registers/CVs and their functions, please refer to the NMRA DCC Standard & Recommended Practices, RP-9.2.2. This is available directly from the NMRA or their website at www.nmra.org. Whenever the decoder doesn't work please use the program track to program CV# 125 with value 1 to restore the decoder to factory settings. This should bring the decoder to life with address #3.

FCC COMPLIANCE

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions. (1) This device may not cause harmful interference, and (2) This device must accept any interference received, including interference that may cause undesired operation.

RETURN PROCEDURE

This decoder carries a 6 month warranty against factory defects. This warranty does not include abuse, misuse, neglect, improper installation, or any modifications made to this decoder, including but not limited to the removal of the NMRA plug if applicable. If it should become necessary to return the decoder for warranty repair/ replacement, please include a copy of the original sales receipt. Please include a letter (printed clearly) with your name, address, daytime phone number, and a detailed description of the problem you are experiencing. Please also include a check or a money order for \$8.00 to cover return shipping and handling. If the decoder is no longer considered under warranty, then please include a check or a money order for \$29.00 to cover the cost of repair or replacement and return shipping and handling. Be certain to return the decoder only.

Any questions regarding Warranty Policy can be directed to our Customer Service Department by calling 732-225-6360 between the hours of 8:30am and 6:00pm EST, or by emailing: rrtech@modelrectifier.com

Send the decoder to:

Model Rectifier Corporation Attn: Parts & Service 80 Newfield Avenue Edison, NJ 08837-3817 U.S.A



N Gauge DCC/DC Synchronized Diesel Sound Decoder with 28 Accessory Sound Functions

Item #0001810 (Fits Kato F40PH)

Thank you for purchasing our most advanced DC/DCC locomotive sound decoder. Combined with any DCC System or MRC Blackbox, our true live capture digital sound decoder will make your model railroad come to life.

- Four types of synchronized diesel prime mover sounds to choose from
- 0.75 amp capacity
- 34 different types of horns and 8 types of bells
- Programmable individual sound volumes
- Programmable either 2-digit or 4-digit addresses
- Programmable start voltage and top voltage
- Programmable acceleration and decelaration rates
- Programmable 14, 28, 128 speed steps
- · Supports full read back of CV's
- Selectable factory default speed curve
- Advanced speed table control CV67-CV94
- Kick start voltage control CV65
- 3 headlight effects: Directional / rule 17 /off-dim-bright cycle.
- 28 accessory functions (F1-F28)
- Supports advanced consisting (CV19)
- Supports programming on the main (OPS mode)
- Compatible with NMRA DCC standards
- Complies with Part 15 of FCC regulations
- 13mm, 32 ohm speaker included
- PCB size: 66mm x 14mm x 3.5mm
- · Directly replaces Kato F40 circuit board

INSTALLATION

Refer to the instructions that came with your Kato F40 locomotive for removal of the body shell. Ithere are one locking tabs in the rear of the loco that must be unlocked to remove the shell. Refer to the two pictures in figure 1]. Gently insert an Exacto Knife blade between the body shell and chassis to unlock these tabs. Remove the original circuit board by very carefully removing the plastic clip and sliding the PCB out. Don't lose the clip. There are two wheel pickup contact strips. These strips must be wrapped with tape approx. 1/4 wide (as shown in the image below) to prevent them from touching the motor leads. Trim off some material from the plastic cradle under the motor lead area to compensate for the tape thickness. After applying the tape and trimming the plastic, reinstall the strips. Now, install the decoder in place of the original PCB and reinstall the plastic clip you removed earlier. Apply a strip of tape over the clip & down the chassis sides to help hold the decoder in place. Re-install the body shell. Now your loco is ready to go to work on your railroad.

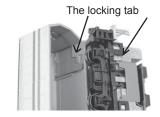


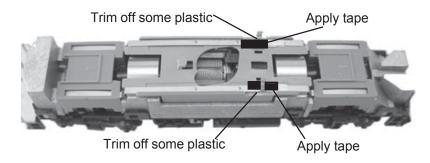


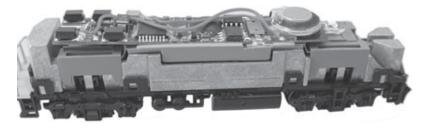
Fig.1

Use knife to unlock the body shell

CAUTION:

The decoder must be isolated as shown. Apply electrical tape or plastic equiv.) tape in the areas shown in red to prevent the electrical contacts from touching the chassis and damaging the decoder.





MAKING A TEST TRACK

When you complete the decoder installation, we strongly recommend building a test track with a 27 ohm resistor to limit current. Only test your installed decoder on the test track. The test track may prevent damage from an incorrectly installed decoder. A Program Track is not a test track.

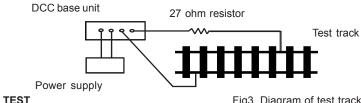


Fig3. Diagram of test track

All MRC decoders have been factory programmed with address #3, 28/128 speed steps and maximum top voltage. Never run the installed decoder on your layout without first successfully running on test track. Otherwise, you may damage the decoder if it is not wired correctly or if you have not properly isolated the motor, chassis and lights.

To test, place the loco on the test track. Select the "Run" mode of your DCC system and select or acquire address #3. Move up the throttle and the loco should move forward. Push the light button [F0] and the front headlight should come on. Change the direction of the loco and the loco should change direction and the rear headlight (if equipped) should come on. The loco cannot reach full speed, due to the resistor. If all above occurs, you passed the test. Congratula-

If your installed decoder does not pass the test, find the problem, correct it and test it again.

OPERATION

The decoder has start up and shut down features. If the loco was previously shut down you have to start up the engine. Press any function key to start up the engine before operating the loco. To shut down the engine you must bring the loco to idle and then press F8 three times.

Double click F0 will turn on/off sound (CV49). You can't turn off horn which is always on. The decoder has four types of diesel prime movers, plus "off". You can use F12 to select this feature or use CV 123. You can use F19 to select 34 different horn sounds and use F18 to select 8 different bell sounds. With MRC Prodigy Advance² DCC which has 28 functions, you can easily setup and access all the decoder's functions. If your DCC System is limited in functions or can not program CV's you may not be able to access all the features of this decoder. With some DCC Systems you will have to use CV programming to set up the decoder.

The decoder default is set to automatic notch. You can program CV122 to 3 for manual notch for realistic operation. And then use F9 to notch up and use F8 to notch down.

There are many more program features available with this decoder. Please refer to the CV Chart to explore other features of the decoder.

The decoder can also be operated by a regular DC power pack. This will give you synchronized engine sounds only. If you wish to enjoy the full array of sound functions using your DC power pack, the MRC Blackbox (item #0001050) for DC operation will allow you to control all of the sounds in your sound equipped locomotives. And, the MRC Blackbox is easy to setup and use.

Function	Idle/Moving		
F0	Headlight on/off or rule 17 or cycle of dim, bright, off		
Double F0	Double click F0 within 1 second will turn on/off sound (CV49)		
F1	Bell on/off		
F2	Horn		
F3	Air release		
F4	Uncoupling lever		
F5	Brake release (idle) / brake squeal (moving)		
F6	Dynamic brake on/off		
F7	Air hose firing/uncoupling lever		
F8	Click 3 times during idle will shut down / notch down while CV122=		
F9	Engine cooling fan / notch up while CV122=3		
F10	Rail wheel clack (only moving)		
F11	Traction air compressor		
F12	Select four prime diesel mover types and diesel off		
F13	Air release		
F14	Coupling		
F15	Air pump		
F16	Associated loco sound		
F17	Flange noise 1		
F18	Change bell type (use F1 to turn off bell after adjustment)		
F19	Horn type select (total 34 different horns)		
F20	Associated loco sound		
F21	Change bell volume (use F1 to turn off bell after adjustment)		
F22	Change horn volume		
F23	Change diesel rumble volume		
F24	Air Release		
F25	Flange noise 2		
F26	Associated loco sound		
F27	Sand drop		
F28	Air release		

Note2: when CV122=3 (manual notch up/down, F8 will notch down and F9 will notch up.

Bell, Dynamic Brake and Rail Wheel Clack cannot play at the same time. If you activate the Bell sound [F1], while either the Dynamic Brake or Rail Wheel Clack sounds are in use, the Bell sound will override the other 2 sounds. Rail Wheel Clack cannot play while the loco is in idle. When you turn off Dynamic brake and Rail Wheel Clack sound there will be one second delay.